SRI KRISHNADEVARAYA EDUCATIONAL TRUST
SIR M. VISVESVARAYA INSTITUTE OF TECHNOLOGY

SYSTEM SOFTWARE LABORATORY : 18CSL66
(Effective from the academic year 2018 -2019)
SEMESTER – VI

Course Learning Objectives: This course (18CSL66) will enable students to:

- To make students familiar with Lexical Analysis and Syntax Analysis phases of Compiler Design and implement programs on these phases using LEX & YACC tools and/or C/C++/Java
- To enable students to learn different types of CPU scheduling algorithms used in operating system.
- To make students able to implement memory management - page replacement and deadlock handling algorithms

Descriptions (if any):

Exercises to be prepared with minimum three files (Where ever necessary):

1. Header file. 2. Implementation file. 3. Application file where main function will be present.

The idea behind using three files is to differentiate between the developer and user sides. In the developer side, all the three files could be made visible. For the user side only header file and application files could be made visible, which means that the object code of the implementation file could be given to the user along with the interface given in the header file, hiding the source file, if required. Avoid I/O operations (printf/scanf) and use ***data input file*** where ever it is possible.

1.a	Write a LEX program to recognize valid ***arithmetic expression.*** Identifiers in the expression could be only integers and operators could be + and *. Count the identifiers & operators present and print them separately.
b.	Write YACC program to evaluate ***arithmetic expression*** involving operators: +, -, *, and /
2.	Develop, Implement and Execute a program using YACC tool to recognize all strings ending with ***b*** preceded by ***n a's*** using the grammar $a^n b$ (note: input ***n*** value)
3.	Design, develop and implement YACC/C program to construct ***Predictive / LL(1) Parsing Table*** for the grammar rules: $A \rightarrow aBa$, $B \rightarrow bB \mid \varepsilon$. Use this table to parse the sentence: ***abba$***
4.	Design, develop and implement YACC/C program to demonstrate ***Shift Reduce Parsing*** technique for the grammar rules: $E \rightarrow E+T \mid T$, $T \rightarrow T*F \mid F$, $F \rightarrow (E) \mid id$ and parse the sentence : ***id+id* id***.
5.	Design, develop and implement a C/Java program to generate the machine code using ***Triples*** for the statement $A = -B * (C + D)$ whose intermediate code in three-address form: $T1 = -B$, $T2 = C + D$ $T3 = T1 + T2$, $A = T3$
6. a	Write a LEX program to eliminate ***comment lines*** in a ***C*** program and copy the resulting program into a separate file.
b	Write YACC program to recognize valid ***identifier, operators and keywords*** in the given text (*C program*) file.
7.	Design, develop and implement a C/C++/Java program to simulate the working of Shortest remaining time and Round Robin (RR) scheduling algorithms. Experiment with different quantum sizes for RR algorithm.
8.	Design, develop and implement a C/C++/Java program to implement Banker's algorithm. Assume suitable input required demonstrate the results
9.	Design, develop and implement a C/C++/Java program to implement page replacement algorithms LRU and FIFO. Assume suitable input required to demonstrate the results.

Laboratory Outcomes : The student should be able to:

- Implement and demonstrate Lexer's and Parser's
- Evaluate different algorithms required for management scheduling, allocation and communication used in operating system.

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BENGALURU - 562157

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

MICROCONTROLLER AND EMBEDDED SYSTEMS LABORATORY (18CSL48)

SEMESTER – IV

Course Learning Objectives:

- Develop and test Program using ARM7TDMI/LPC2148
- Conduct the experiments on an ARM7TDMI/LPC2148 evaluation board using evaluation version of Embedded 'C' & Keil Uvision-4 tool/compiler.

PART - A

Conduct the following experiments by writing program using ARM7TDMI/LPC2148 using an evaluation board / simulator and the required software tool.

1. Write a program to multiply two 16 bit binary numbers.
2. Write a program to find the sum of first 10 integer numbers.
3. Write a program to find factorial of a number.
4. Write a program to add an array of 16 bit numbers and store the 32 bit result in internal RAM
5. Write a program to find the square of a number (1 to 10) using look-up table.
6. Write a program to find the largest/smallest number in an array of 32 numbers.
7. Write a program to arrange a series of 32 bit numbers in ascending/descending order.
8. Write a program to count the number of ones and zeros in two consecutive memory locations.

PART – B

Conduct the following experiments on an ARM7TDMI/LPC2148 evaluation board using evaluation version of Embedded 'C' & Keil Uvision-4 tool/compiler.

9. Display “Hello World” message using Internal UART.
10. Interface and Control a DC Motor.
11. Interface a Stepper motor and rotate it in clockwise and anti-clockwise direction.
12. Determine Digital output for a given Analog input using Internal ADC of ARM controller.
13. Interface a DAC and generate Triangular and Square waveforms.
14. Interface a 4x4 keyboard and display the key code on an LCD.
15. Demonstrate the use of an external interrupt to toggle an LED On/Off.
16. Display the Hex digits 0 to F on a 7-segment LED interface, with an appropriate delay in between

Laboratory Outcomes:

- Develop and test program using ARM7TDMI/LPC2148
- Conduct the following experiments on an ARM7TDMI/LPC2148 evaluation board using evaluation version of Embedded 'C' & Keil Uvision-4 tool/compiler.

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ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING LABORATORY : 18CSL76
(Effective from the academic year 2018 -2019)
SEMESTER – VII

Course Learning Objectives: This course (18CSL76) will enable students to:

- Implement and evaluate AI and ML algorithms in and Python programming language.

Descriptions (if any):

Installation procedure of the required software must be demonstrated, carried out in groups and documented in the journal.

Programs List:

1.	Implement A* Search algorithm.
2.	Implement AO* Search algorithm.
3.	For a given set of training data examples stored in a .CSV file, implement and demonstrate the Candidate-Elimination algorithmto output a description of the set of all hypotheses consistent with the training examples.
4.	Write a program to demonstrate the working of the decision tree based ID3 algorithm.Use an appropriate data set for building the decision tree and apply this knowledge toclassify a newsample.
5.	Build an Artificial Neural Network by implementing the Backpropagation algorithm and test the same using appropriate data sets.
6.	Write a program to implement the naïve Bayesian classifier for a sample training data set stored as a .CSV file. Compute the accuracy of the classifier, considering few test data sets.
7.	Apply EM algorithm to cluster a set of data stored in a .CSV file. Use the same data set for clustering using k-Means algorithm. Compare the results of these two algorithms and comment on the quality of clustering. You can add Java/Python ML library classes/API in the program.
8.	Write a program to implement k-Nearest Neighbour algorithm to classify the iris data set. Print both correct and wrong predictions. Java/Python ML library classes can be used for this problem.
9.	Implement the non-parametric Locally Weighted Regressionalgorithmin order to fit data points. Select appropriate data set for your experiment and draw graphs

Laboratory Outcomes : The student should be able to:

- Implement and demonstrate AI and ML algorithms.
- Evaluate different algorithms.

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

DATA STRUCTURES LABORATORY (18CSL38)

SEMESTER – III

Course Learning Objectives:

- Asymptotic performance of algorithms.
- Linear data structures and their applications such as stacks, queues and lists
- Non-Linear data structures and their applications such as trees and graphs
- Sorting and searching algorithms

1.	Design, Develop and Implement a menu driven Program in C for the following array operations. a. Creating an array of N Integer Elements b. Display of array Elements with Suitable Headings c. Inserting an Element (ELEM) at a given valid Position (POS) d. Deleting an Element at a given valid Position (POS) e. Exit. Support the program with functions for each of the above operations.
2.	Design, Develop and Implement a Program in C for the following operations on Strings. a. Read a main String (STR), a Pattern String (PAT) and a Replace String (REP) b. Perform Pattern Matching Operation: Find and Replace all occurrences of PAT in STR with REP if PAT exists in STR. Report suitable messages in case PAT does not exist in STR Support the program with functions for each of the above operations. Don't use Built-in functions.
3.	Design, Develop and Implement a menu driven Program in C for the following operations on STACK of Integers (Array Implementation of Stack) a. Push an Element on to Stack b. Pop an Element from Stack c. Demonstrate how Stack can be used to check Palindrome d. Demonstrate Overflow and Underflow situations on Stack e. Display the status of Stack f. Exit Support the program with appropriate functions for each of the above operations
4.	Design, Develop and Implement a Program in C for converting an Infix Expression to Postfix Expression. Program should support for both parenthesized and free parenthesized expressions with the operators: +, -, *, /, % (Remainder), ^ (Power) and alphanumeric operands.
5.	Design, Develop and Implement a Program in C for the following Stack Applications a. Evaluation of Suffix expression with single digit operands and operators: +, -, *, /, %,^ b. Solving Tower of Hanoi problem with n disks
6.	Design, Develop and Implement a menu driven Program in C for the following operations on Circular QUEUE of Characters (Array Implementation of Queue with maximum size MAX) a. Insert an Element on to Circular QUEUE b. Delete an Element from Circular QUEUE c. Demonstrate Overflow and Underflow situations on Circular QUEUE d. Display the status of Circular QUEUE e. Exit Support the program with appropriate functions for each of the above operations
7.	Design, Develop and Implement a menu driven Program in C for the following operations on Singly Linked List (SLL) of Student Data with the fields: *USN, Name, Programme, Sem, PhNo* a. Create a SLL of N Students Data by using *front insertion.* b. Display the status of SLL and count the number of nodes in it c. Perform Insertion / Deletion at End of SLL d. Perform Insertion / Deletion at Front of SLL (Demonstration of stack) e. Exit
8.	Design, Develop and Implement a menu driven Program in C for the following operations on Doubly Linked List (DLL) of Employee Data with the fields: *SSN, Name, Dept, Designation, Sal, PhNo* a. Create a DLL of N Employees Data by using *end insertion.* b. Display the status of DLL and count the number of nodes in it c. Perform Insertion and Deletion at End of DLL d. Perform Insertion and Deletion at Front of DLL Demonstrate how this DLL can be used as Double Ended Queue. f. Exit Demonstrate how this DLL can be used as Double Ended Queue. f. Exit
9.	Design, Develop and Implement a Program in C for the following operations on Singly Circular Linked List (SCLL) with header nodes a. Represent and Evaluate a Polynomial $P(x,y,z) = 6x^2y^2z-4yz^5+3x^3yz+2xy^5z-2xyz^3$ b. Find the sum of two polynomials POLY1(x,y,z) and POLY2(x,y,z) and store the result in POLYSUM(x,y,z) Support the program with appropriate functions for each of the above operations
10.	Design, Develop and Implement a menu driven Program in C for the following operations on Binary Search Tree (BST) of Integers a. Create a BST of N Integers: 6, 9, 5, 2, 8, 15, 24, 14, 7, 8, 5, 2 b. Traverse the BST in Inorder, Preorder and Post Order Search the BST for a given element (KEY) and report the appropriate message d. Exit
11.	Design, Develop and Implement a Program in C for the following operations on Graph(G) of Cities a. Create a Graph of N cities using Adjacency Matrix. b. Print all the nodes reachable from a given starting node in a digraph using DFS/BFS method
12.	Given a File of N employee records with a set K of Keys (4 digit) which uniquely determine the records in file F. Assume that file F is maintained in memory by a Hash Table (HT) of m memory locations with L as the set of memory addresses (2 digit) of locations in HT. Let the keys in K and addresses in L are Integers. Design and develop a Program in C that uses Hash function H: K → L as H (K) =K mod m (remainder method), and implement hashing technique to map a given key K to the address space L. Resolve the collision (if any) using linear probing.

Laboratory Outcomes:

- Analyse and Compare various linear and non-linear data structures
- Code, debug and demonstrate the working nature of different types of data structures and their applications
- Implement, analyse and evaluate the searching and sorting algorithms
- Choose the appropriate data structure for solving real world problems

Additional Experiments

- Implement the application for checking 'balanced parenthesis' using array implementation of stack