



SRI KRISHNADEVARAYA EDUCATIONAL TRUST  
SIR M. VISVESVARAYA INSTITUTE OF TECHNOLOGY

Affiliated to VTU Belagavi | Recognised by AICTE | Accredited by NAAC  
Krishnadevarayanagara, Hunasamaranahalli, Off International Airport Road, Bengaluru - 562157



DEPARTMENT OF ELECTRONICS AND  
TELECOMMUNICATION ENGINEERING

PRESENTS

TELEPOSIUM

2.0

21, 22 & 23 DEC 2023



MINI PROJECT

PAPER  
PRESENTATION



TREASURE  
HUNT



JAM

TECHNICAL  
QUIZ



BGMI

TURNCOAT



ROBOTHON

REGISTRATION LINK



ORGANIZING CHAIR

Prof. Rakesh S. G.  
Principal, Sir MVIT

CONVENER

Dr. E. Kavitha  
Head of the Dept,





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# TELEPOSIUM

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## RULE BOOK

CONVENER

Dr. E. Kavitha  
Head of the Dept., ETE



# Paper Presentation

- Maximum number of participants in a team is 3-4.
- The paper should be in IEEE document format and focus on technical topics.
- The front page of paper should consist of participants/team members names, contact number, email Id, college name and title at the top of the page.
- Abstract should not exceed more than 250 words and paper should not exceed 15 pages.
- All the participants are required to bring a hardcopy of their paper along with them on the day of event.
- Kindly bring your PowerPoint presentation on a pen-drive
- The teams will get 10 minutes for presentation and followed by QNA session.
- Time limit should be strictly followed and extension may lead to deduction of marks.



**Registration Fees: Rs. 200**

**Event Co-ordinator: Harsh K (6204348052)**

# Mini Project

- Each team can have 2 - 4 participants.
- Participants must make a prototype of their project.
- The prototype must be displayed and presented with an effective power point presentation.
- The presentation should contain a simple description about their project
- Following points can be used to describe the project in the presentation
  - Introduction
  - Objective
  - Block diagram
  - Expected Outcomes
  - Application
- Teams will be given a space to set up their model at the venue for exhibition and judging.
- A total of 15 minutes will be given for setup and presentation of the model.

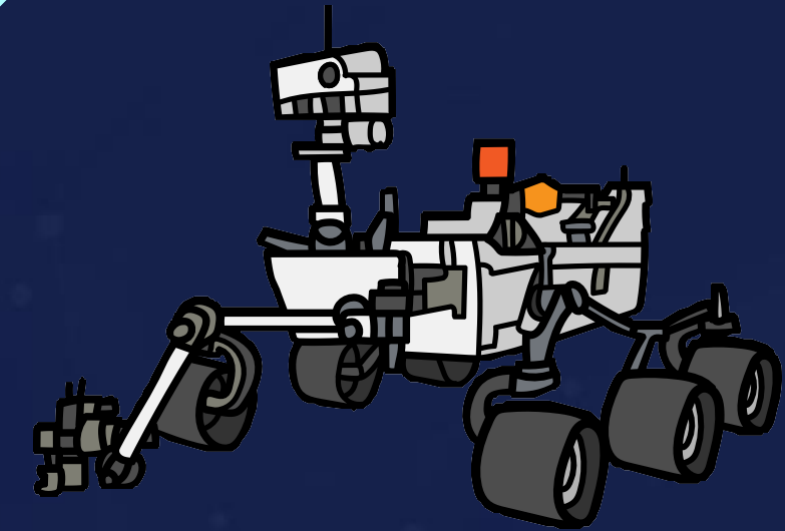


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**Event Co-ordinator: Adeline Pinto (7892837774)**

# Robothon

- Maximum of 4 participants in a team.
- The robot must be wireless and autonomous.
- The robot must not be assembled using ready-made kits; any sensor or device found to be in violation of this rule will be disqualified.
- The arena will have a black track line on white surface. The track will be revealed on the spot whose width is 25mm.
- The timer will start as soon as the bot crosses the starting point and will end when it reaches the finish line without any delay.
- A match can be restarted if the bot fails to follow the black line, loses its direction, or moves out of the track.
- The team will have two restarts available upon request, but only if their robot falls to complete the track at least once after two restarts, after which they will be disqualified.



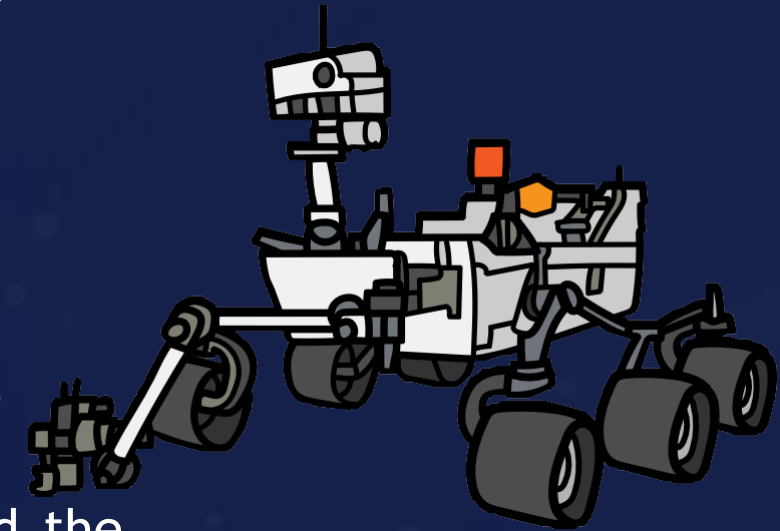
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# Robothon

- If a bot remains stationary for more than 60 seconds after pressing the start button, it will result in disqualification. The team will also have two restart options in this case.
- If any of the bots start off before the startup call, the counter will be restarted, and the machines will get a second chance. If repeated for two times, the team will be disqualified.
- The top 2 teams with the minimum stipulated time to finish the track will be considered as winners.
- In case of a tie between teams based on time, the team with the higher score allotted for code, designer(circuit) and accuracy to track the path (black line) will be declared the winner.
- No team will be given a second chance after completing the track with a poor score.
- Decisions about scores are at the discretion of the organizers and will be accepted by all participating teams.



# Technical Quiz

- Participation: 2 participants per team.
- There will be a written preliminary round through which teams will be selected for the final round.
- Finals will be in standard quizzing format which will be explained by the quiz master.
- The specific rules regarding evaluation procedure, time to reply to a particular question and the type of round will be given before the start of the round.
- Reporting time will be provided along with the schedule of the event.
- Decision of the organisers and the panel of judge(s)/quizmaster will be final and binding.



 **Registration Fees: Rs. 100**

**Event Co-ordinator: Shashwat Kumar (8340360956)**

# JAM

- Participant should speak on a given topic for one minute without hesitation, repetition or deviation from the chosen topic.
- Grammatical errors, unnecessary pauses, jumbled words, lisps will be considered as errors and participants who point out any of these will be given a chance to speak next.
- Participants should stay on the chosen topic, straying off-topic should be avoided
- A timer is set for one minute, and participants should aim to speak for the entire duration.
- Participants should draw a chit randomly, the topic they draw will be the one they speak about for a minute.
- If a participant breaks a rule, they can be interrupted and it's next person turn
- The decision of judges will be final and no arguments or appeal will be entertained.



**Registration Fees: Rs. 50**

**Event Co-ordinator: Sai Kiran Badiger (7975043311)**



# Turn Coat

What is a Turncoat? A turncoat is a form of debating in which a single speaker has to speak both for and against a given topic, switching sides upon the coordinator's cue. The main component of a turncoat event is to maintain coherence in an argument even when switching.

## Event Rules

- Participation: This is an individual event.
- Repetition of points and paper reading are prohibited.
- Topics for the first round will be announced 24 hours before the event. Topics for the successive rounds will be released on-spot with appropriate preparation time.
- Each participant gets 4 minutes for the speech; exceeding this limit will lead to point deductions.
- Participants must rely solely on provided background knowledge; internet usage is prohibited after the debate begins.
- The decision of judges will be final and no arguments or appeal will be entertained.

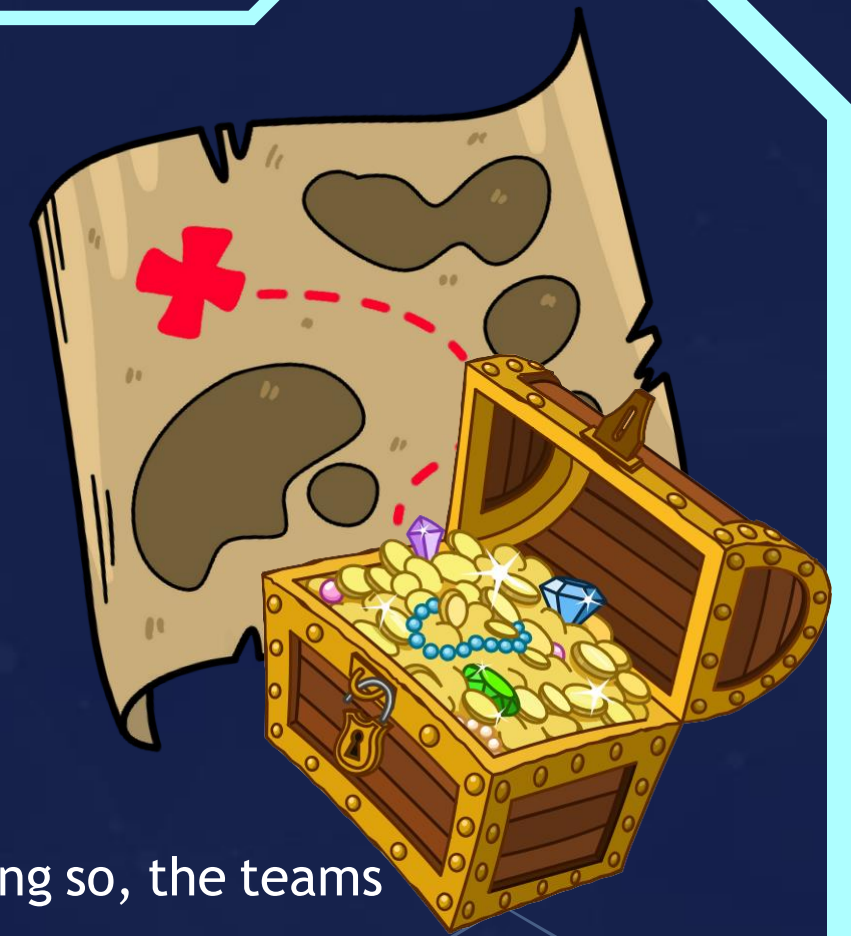


**Registration Fees: Rs. 50**

**Event Co-ordinator: Manmohan Singh (9845439789)**

# Treasure Hunt

- The treasure hunt must consist of a team of 4 individuals.
- The first clue is given on the spot and the clues are to be found sequentially. Skipping a clue leads to disqualification.
- A team must stay together. Splitting up of a team is strictly prohibited.
- A picture must be taken with your team at each clue and should be presented at the destination clue.
- Interaction with any other team's member during the time of the hunt is forbidden. If found doing so, the teams will be disqualified.
- Destroying the college property is prohibited. Any malpractice will result in disqualification.
- Usage of vehicles is prohibited and this will be strictly monitored.
- Report 10-15 mins before the event starts and further rules will be explained at the start of the event.



**Registration Fees: Rs. 200**

**Event Co-ordinator: Vibha B. R. (9742501809)**



# BGMI

- Each squad will consist of 4 member.
- The game will be a classic match. Maps will be selected and notified to the participants before the match.
- The number of rounds depends on the number of registration and other rules will be stated on spot.
- Each player has to give their BGMI ID while registering from each team. There can be no switching of team members and unregistered ID will be disqualified immediately.
- No internet connection will be provided.
- If any team indulges in hacking or any unfair means & exiting the game without a reason will be disqualified.
- Participants are requested to report 15 mins before the match starts. Late entries are not allowed.
- Any kind of discrimination or abuse of any kind will not be tolerated And you're entire team will be disqualified.



 **Registration Fees: Rs. 200**

**Event Co-ordinator: V. K. Sreelakshmi (9916170477)**